What is claimed is:

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 $\sqrt{1}$. A gaming apparatus comprising:

a portable biometric data storage device storing first biometric data for at least a first

user;

a gaming terminal, configured for playing at least first game;

a reader, coupled to the gaming terminal which receives said first biometric data stored on said biometric data storage device;

a biometric measurement device for measuring biometric data of a user to provide measured biometric data; and

a comparator for comparing said measured biometric data to said first biometric data and outputting at least a first notification if there is an absence of match.

- 2. Apparatus as claimed in Claim 1, wherein: said biometric data storage device is provided in a card having a thickness less than about 0.05 inches.
 - 3. Apparatus as claimed in Claim 2, wherein: said card includes a microprocessor.
 - 4. Apparatus as claimed in Claim 2, wherein: said card is a debit card.
- 5. Apparatus as claimed in Claim 2, wherein: said card further stores the current account balance for an account established for said first user.
 - 6. Apparatus as claimed in Claim 1, wherein: said biometric measurement device is selected from among: a thumb print scanner;

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a fingerprint scanner;
a retina scanner;
a iris scanner;
an ear scanner;
a voice data sensor;
a facial scanner; or
an infrared scanner.

7. A gaming terminal comprising:

at least a first control device which initiates or controls playing of a game; at least a first output device which outputs results of game play;

a biometric measurement device which obtains biometric measured information relating to a prospective game player;

a microprocessor which compares said measured biometric information to stored biometric information;

said microprocessor configured to charge wagers, in connection with said game, against a pre-established account only if said measured biometric information sufficiently closely matches said stored biometric information; and

wherein said gaming terminal is provided in the absence of coin handling, token handling or currency handling equipment.

8. A gaming method comprising:

storing first biometric data for at least a first user in a portable biometric data storage device;

a gaming terminal;

coupling a reader to a gaming terminal, configured for playing at least first game, wherein said reader receives said first biometric data stored on said biometric data storage device; measuring biometric data of a user to provide measured biometric data; and

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comparing said measured biometric data to said first biometric data and outputting at least a first notification if there is an absence of match.

- 9. A method as claimed in Claim 8, wherein: said step of storing includes storing in a card having a thickness less than about 0.05 inches.
 - 10. A method as claimed in Claim 9, wherein: said card includes a microprocessor.
 - 11. A method as claimed in Claim 9, wherein: said card is a debit card.
- 12. A method as claimed in Claim 8, further comprising storing, on said biometric data storage device, the current account balance for an account established for said first user.
 - 13. A method as claimed in Claim 8, wherein:
 said step of measuring includes a step selected from among:
 scanning a thumb print;
 scanning a fingerprint;
 scanning a retina;
 scanning an iris;

scanning an ear; sensing voice data; or scanning a face.

14. A gaming method comprising:
initiating or controlling playing of a game using at least a first control device;

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outputting results of game play using at least a first output device;
obtaining biometric measured information relating to a prospective game player using a biometric measurement device;

comparing said measured biometric information to stored biometric information; charging wagers, in connection with said game, against a pre-established account only if said measured biometric information sufficiently closely matches said stored biometric information; and

wherein said gaming terminal is provided in the absence of coin handling, token handling or currency handling equipment.

15. A gaming apparatus comprising:

portable means for storing first biometric data for at least a first user;

gaming terminal means for playing at least first game;

reader means for receiving said first biometric data stored on said portable means for storing;

means for measuring biometric data of a user to provide measured biometric data; and means for comparing said measured biometric data to said first biometric data and outputting at least a first notification in there is an absence of match.

- 16. Apparatus as claimed in Claim 15, wherein: said means for storing is provided in a card having a thickness less than about 1/4 inch.
- 17. Apparatus as claimed in Claim\15, wherein: said means for storing includes a microprocessor.
- 18. Apparatus as claimed in Claim 15, wherein: said means for storing further stores the current account balance for an account established for said first user.

Apparatus as claimed in Claim 15, wherein: said means for measuring is selected from among:

a thumb print scanner means;
a fingerprint scanner means;
a retina scanner means;
a iris scanner means;
an ear scanner means;
a voice data sensor means; or
a facial scanner means.

20. A gaming terminal comprising:

means for initiating or controlling playing of a game;

means for outputting results of game play;

means for obtaining biometric measured information relating to a prospective

game player;

information;

means for comparing said measured biometric information to stored biometric

means for charging wagers, in connection with said game, against a preestablished account only if said measured biometric information sufficiently closely matches said stored biometric information; and

wherein said gaming terminal is provided in the absence of coin handling, token handling or currency handling equipment.

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